

**Five minutes to present your game!**

## **Speedpitching Contest at Respawn Conference, Cologne – organized by RCP**

**Munich – August 9<sup>th</sup>, 2013** – The Munich based production house, remote control productions, announced today that it will organize a Speedpitching contest as part of this year's RESPAWN Conference from August 19<sup>th</sup> to 20<sup>th</sup> in Cologne. Respawn is the transparent conference for the gaming industry. Speakers present their lectures at small platforms called open theme islands that are spread around the location hall, instead of in separate rooms. During the course of the program, visitors coming to Respawn can decide which lectures they want to attend.

At RCP Speedpitching Contest young games developers will be given the opportunity to present their game ideas in five minutes to the audience and the jury. The presenters are free to use everything they got – their plain voice, scribbles & mockups or even awesome prototypes. The winners of the contest can expect cool prizes of our partners MAKING GAMES MAGAZINE and UNITY. In addition, the winner gets the chance for an exclusive coaching with the business development specialists of RCP.

### **WHAT?**

Speedpitching – Five Minutes to get your game into the head of the jury and the audience. Followed by brief comments of the Jury.

### **HOW?**

Short presentation – exactly five minutes. Tools of any kind are allowed. In digital form as PowerPoint / video / Prototype ... whatever is displayable on a PC.

### **WHEN?**

Tuesday, August 20<sup>th</sup>, 12:00h to 13:00h.

### **WHERE?**

RESPAWN – gathering of Developers Conference, at the „remote control productions-Island“, AbenteuerHallen KALK, Christian-Sünner-Straße 8, 51103 Cologne

Interested participants should register with their name and project title. They just need to drop a line to [speedpitching@r-control.de](mailto:speedpitching@r-control.de) or come by directly during the conference at the RCP island. For more information, visit <http://www.r-control.de/>

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**For more information please contact:**

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**About remote control productions**

remote control productions (RCP) is Germany's major developer network and an independent production house focusing on development and production of games. Since 2005 the Munich based company is supporting, financing and coaching startups and development studios. RCP is also participating in projects in the fields of serious games, gamification, conferences, education and lobbying.

While doing this RCP partnered up and became co-owners of multiple development studios. The ever-expanding network consists of a dozen studios with different fields of expertise like mobile games, browser games, serious games or gamification applications.

Thanks to our network and additional partners nationally and internationally, RCP established itself as a credible, efficient and reliable production partner on more than 50 projects for PC, mobile, browser and console. Our work for hire, publishing and licensing partners include Koch Media, ProSiebenSat.1 Games, Ravensburger Digital, Ubi Soft, Deutsche Telekom, Gamevil, RNTS Media, Chillingo, Volkswagen, Spilgames, dreamfab, Bigpoint, Intel and BMW.

For more information please visit: <http://www.r-control.de/>