

Chimera Entertainment GmbH

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Press Release

New highs: More than 1 Million gamers play titles from Chimera Entertainment

Chimera Entertainment brings fun to more than 1 million gamers

Chimera Entertainment set a new record within the last twelve months: More than one Million gamers had a lot of fun with browser and iOS games from the Munich based developer within one year.

Munich, 27.02.2011 – Chimera Entertainment has been successful in the games industry since more than five years. In 2011, the independent developer celebrated its fifth birthday and also reached more than 1 Million gamers with its releases in the last twelve months.

The most successful games in 2011 are the iOS titles “Demolition Dash”. The runner game was awarded with “Bestes Handheld Game” at the German Developer Awards 2011. Also, the physics puzzler “Happy Hills” was critically acclaimed by the press and there are already additional level packs with different physics riddles released or in the making. Additionally, the multiplatform word puzzle game “Word Wonders: The Tower of Babel” has just been announced and will be published by THQ for PC and digital download; and on mobile by Publisher dreamfab.

In regard to browser games, “Warstory – Europe in Flames” was developed further and, apart from its initial releases in German, English and Russian language, also released in Thai language in 2011. Additional browser games are already in development and in beta phases: “Skylancer – Battle for Horizon” (publisher: ProSiebenSat.1 Games) and „Mission Genesis“ (publisher: dtp entertainment) will soon be commercially released.

Christian Kluckner, Managing Director and Development Director at Chimera Entertainment, says: „2011 was a very successful year. We have reached our goal to gain even more expertise on several platforms. Our actual projects are coming forward well and the first feedbacks of the gamers is pretty good already.”

Hendrik Lesser, Managing Director at Chimera Entertainment, adds: „When you are looking back, Chimera Entertainment has been growing constantly and organically. It has become a solid medium sized company with over 25 employees. We care much about this development. Personally, I am looking forward to the actual and upcoming projects. The start of 2012 was already good; the rest is going to be even better.”

Please find the games here:

“Demolition Dash” in the Apple App Store

<http://itunes.apple.com/de/app/demolition-dash/id435712370?mt=8>

“Happy Hills” in the Apple App Store

<http://itunes.apple.com/de/app/happy-hills/id451727346?mt=8>

“Warstory – Europe in Flames” – official website

<http://www.warstory.com/>

“Skylancer – Battle for Horizon” – official website

<http://www.skylancer.com/>

“Mission Genesis” – official website

<http://missiongenesishgame.com/>

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About Chimera Entertainment

Chimera Entertainment is an independent developer for digital entertainment software which focuses on online gaming and cross platform development. The studio was awarded with the 2007 LARA Startup Award and has today more than 30 employees working in the heart of Munich. Since its founding in 2006, Chimera Entertainment has developed titles on five different platforms, including the browser MMOG “Warstory – Europe in Flames”, “Train Your Brain With Dr. Kawashima” and the iOS-Puzzlegame “Happy Hills”, which was awarded with “Best Handheld Game” at the German Developer Awards 2011. The browsergames „ Skylancer – Battle for Horizon“ (Publisher: Pro7Sat.1 Digital) and „Mission Genesis“ (Publisher: dtp entertainment) are currently in development.

For more information about Chimera Entertainment, please visit:

<http://www.chimera-entertainment.de/en>