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## **Two Finnish developers join remote control productions Rockodile and Mental Moustache the latest additions to Europe's biggest developer family**

Munich / Kotka, August 17<sup>th</sup>, 2016 – The international expansion of remote control productions is picking up steam: just six months after founding their first international subsidiary run by Finnish industry veteran Jyri Partanen, the first two Finnish game developers are joining the ever-expanding developer family: Rockodile from Turku and Mental Moustache, based in Joensuu.

Rockodile is a young and innovative game development studio with a passion for cross-platform PC and mobile development as well as additional expertise in physics and multiplayer games. Founded in 2013, the studio has nevertheless already released four games, key among them the indie hit "Lowglow", an audiovisual puzzle game. Joni Kuusisto, CEO and co-founder comments: "Rockodile is excited about the opportunities that the partnership has to offer. The team feels privileged to be able to grow with such hardcore professionals."

Mental Moustache is a well-known name in the Finnish independent game development. The experienced developer has been around since 2011 and is focusing on co-operative and work-for-hire projects teaming up with other companies. CEO and Founder Heikki Koljonen states: "Mental Moustache is thrilled to join the rcp family of talented game studios and work with industry experts to create the next big thing."

Hendrik Lesser, founder and CEO of remote control comments on the timing: "We chose Finland as our first international subsidiary because we already know a lot of people there and have worked with Finnish partners for years. The current state of the Finnish games industry is perfect for us to step in at this point: after the hyper growth in recent years it now becomes apparent that growth is never without many challenges, so teaming up with a production house like us makes a lot of sense, especially if you want to put most of your focus on development. We are very optimistic about the Finnish market and are looking forward to growing even more in the future. Stay tuned - there is more to come!" Managing Director and co-founder of rcp Finland Jyri Partanen agrees: "The Finnish game industry is booming and new indie studios are on the rise. There is a definite opportunity to grow the market with remote control productions' business model. Our aim is to create nationwide momentum and help indie studios all over the country to create better games and business."

Further announcements will follow shortly.

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More information about rcp:

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**About remote control productions GmbH**

remote control productions (rcp) is leading Europe's major developer family and is an independent production house focusing on development and production of games. Since 2005 the Munich-based company is supporting, financing and coaching startups and development studios. rcp is also participating in projects in the fields of serious games, gamification, conferences, education and lobbying. rcp has partnered up and become co-owners of multiple development studios. The ever-expanding network consists of a dozen studios with different fields of expertise like mobile games, browser games, serious games or gamification applications. Thanks to a network and additional partners nationally and internationally, rcp established itself as a credible, efficient and reliable production partner on more than 50 projects for PC, mobile, browser and console. Our work for hire, publishing and licensing partners include Rovio Entertainment, Ubisoft, Koch Media, ProSiebenSat.1 Games, Ravensburger Digital, Deutsche Telekom, Gamevil, RNTS Media, Chillingo, Volkswagen, Spilgames, dreamfab, Bigpoint, Intel and Audi.